
TheNightfall Activation Code [Patch]



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About This Game

TheNightfall

Victoria moves with her family to a new city to start her new job. But the first night in her new house is completely different than expected.

As her husband and their two children are coming a day later she has to stay the first night alone in their new house.

What starts with insomnia and a slight malaise first becomes an absolute nightmare during the night.

Will you be able to survive this night until dawn?

Features

- Atmospheric horror experience of a special kind
- Thrilling story-line
- Breathtaking soundscape
- Realistic and detailed graphics

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- Interactive surrounding
 - Original music by Northpolyptica

Title: TheNightfall
Genre: Action, Adventure, Indie
Developer:
VIS-Games
Publisher:
SilentFuture
Release Date: 12 Jan, 2018

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7+ 64bit

Processor: Intel® Core™ 2 Duo / AMD® Athlon™ X2, min. 2.8 GHz

Memory: 8 GB RAM

Graphics: Nvidia® / AMD® with 2048 MB memory

DirectX: Version 11

Storage: 6 GB available space

Sound Card: DirectX compatible

English,German,French,Italian,Russian,Simplified Chinese







It's ok not my fav game but not the worst, the trailer shows basically most of the scary moments in the game. I would say it's overpriced though and very confusing.. Possibly the most unrelentingly boring game I've ever played, you have bested the Doctor Watson games and that takes a lot of work; this takes the 'explore\get nowhere\backtrack & then a random 'horror' trigger will occur and then you will need to wander around the small map again to find a note or a key which will allow you to get to a note in order to progress, sometimes you look at a clown and that will cause a note to spawn' genre to its absolute limit.

This is done in a nice way, the graphics are good, the soundtrack is quite fitting; you can pick up 'Atari 2600' carts and play them on an in-game console along with a number of 'c64' discs which seem to be just interesting visualisations programmed to accurately load in the time it used to take a C64 to load...this is really an odd couple of inclusions & it's the best part of the game. The rest of it is so uncompromisingly boring that it can't be fun.

In a forum post the Developer lists the game time as between 6-9 hours; from the notes I've written down in terms of what you actually have to do for the actual gameplay, unless I've just scratched the surface of this 'content' the game feels like it needs to be about half an hour long; but I spent more than 3 hours in this & it is nowhere near worth the price, but I'll be damned if I'm not going to see it through & then do a content% speedrun to see what the actual gameplay time is as I'm pretty sure most of the game length is confusion\boredom.

Right now though I've collected a 'Atari' cart with TheNightfall as the title (like the game you are actually in because maybe memes, this might be memes) & while it loads a start screen, it just makes the screen get a bad VHS filter overlay and not actual gameplay like the other carts; this could be a really obtuse puzzle that I haven't found yet, but basically good lord stay away from this for this price & this honestly isn't even sale bait unless it's like less than \$5 and you don't respect your time.

After having finished it, the Developer was right, it was 6 hours, but I was also right in that most of that is annoyance\confusion and boredom at the sheer nonsense of it all, there seems to be no logic in the vast majority of the notes, the content doesn't lead you to anything except in about 3 cases in the probably 20 odd notes in the game.

This probably dethrones Robert Mensah's Sins Of The Father of my most hated game, abysmal from start to finish, with an ending as underwhelming as Doctor Watson and the Secret of the Catacombs or One Late Night: Deadline although I actually like OLN:D because it is charmingly broken, this game has the disadvantage of being competently build as well as confusingly bad.. Personally for me this game is good! i did enjoy playing it i do like the concept of them game! but the only 2 cristim i can give is there isnt any direction on where to go which isnt a bad thing its like an adventure game in a way but if you are stuck in a certain area i would like to know where to go from there but thats just me. Other people probably dont mind it, and the price i dont know what it takes to make a game but maybe it can stand to be a little cheaper.

Check out my gameplay: <https://youtu.be/VEQGqtjEmm5A>. Visually the game is okay but the storyline is poor. The placement of the notes is to random. Finding the hamster you would think would lead you to a note but instead the note is in a completely random place. Spend a lot of your time wandering from room to room listen to little noises and the old door shutting. Nothing scary at all. Hopefully improves latter.

Can not recommend as not enough effort or logic given to the story.. This game seems to take the build up approach in horror. There hasn't really been a major scare that I have seen yet but the atmosphere does get scarier through out the games progression. There are also some comic relief bits the game has sprinkled in there like Easter eggs. I am iffy on the price but it has good graphics and a promising horror setting. I would only recommend it if you have the money to spare I think a good price would have been \$15 for this game.

But as always you can judge for yourself by watching me be stupid while playing here is a video of me playing for around half an hour condensed into 15 mins
<https://youtu.be/r-UPPqUYmJg>

WORST HORROR GAME EVER.. This game is terrible. It's glitchy as hell. Some sort of video tried to play in the middle of the game play. Looked like the start to a terrible porno. Then I got stuck in the kids room and there was no way out. I checked out other game plays and after a little bit the door just opened, but mine never did. I couldn't even finish this game. Even before the game messed up it still wasn't fun. All you did was run in around a big house and try to find notes. Nothing truly scary and the story line was all over.. This game could get good, it could! But for 24.99, I'm not sticking around to find out. Sorry but this is a five dollar game at Maximum. Heck, I've played five dollar games better than this. What a disappointment... SAVE YOUR MONEY!

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